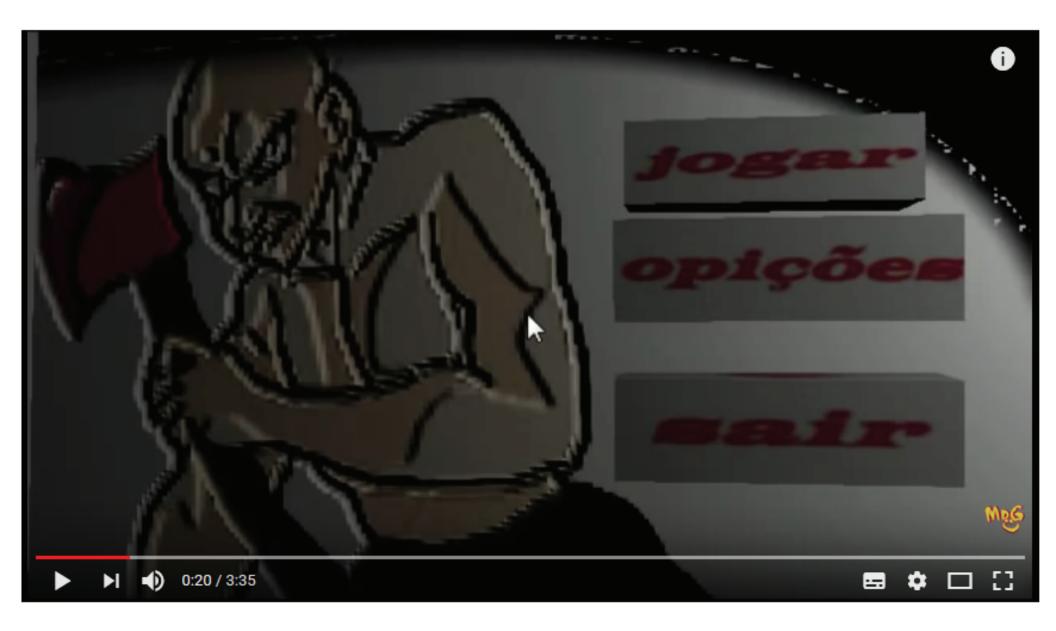
Como Fazer o Jogo dos Seus Sonhos!

*(mesmo fazendo tudo errado)





Meu Jogo estilo God of War feito no blender 2.66 MUITO FODA!!!!

49.678 visualizações



1 MIL













iStock



iStocpor onde começar?

by Getty Images O que fazer?

y Getty Images

a sua ideia é mesmo a sua ideia?



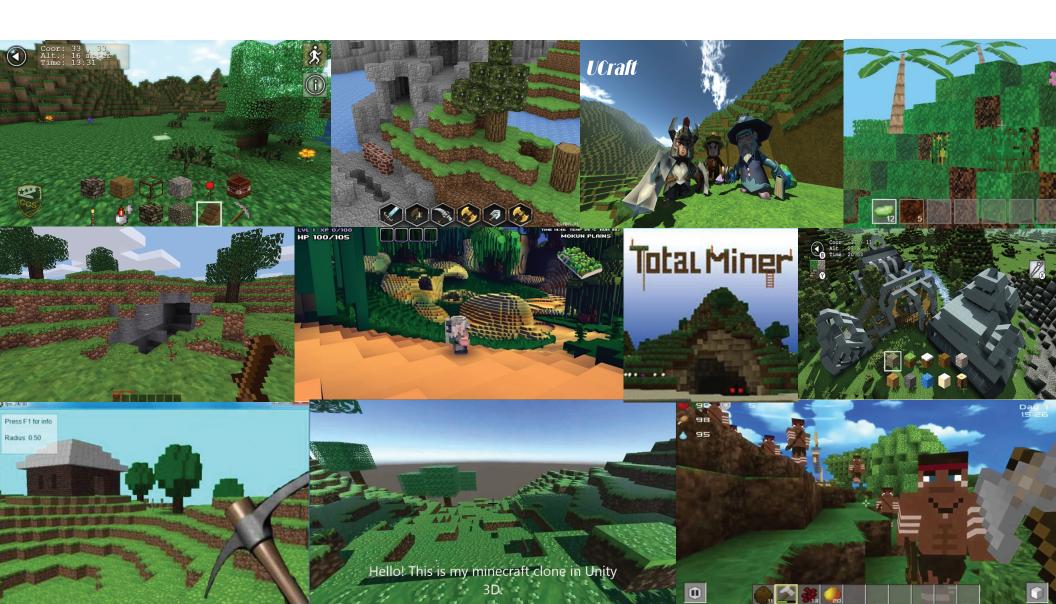


pesquise similares

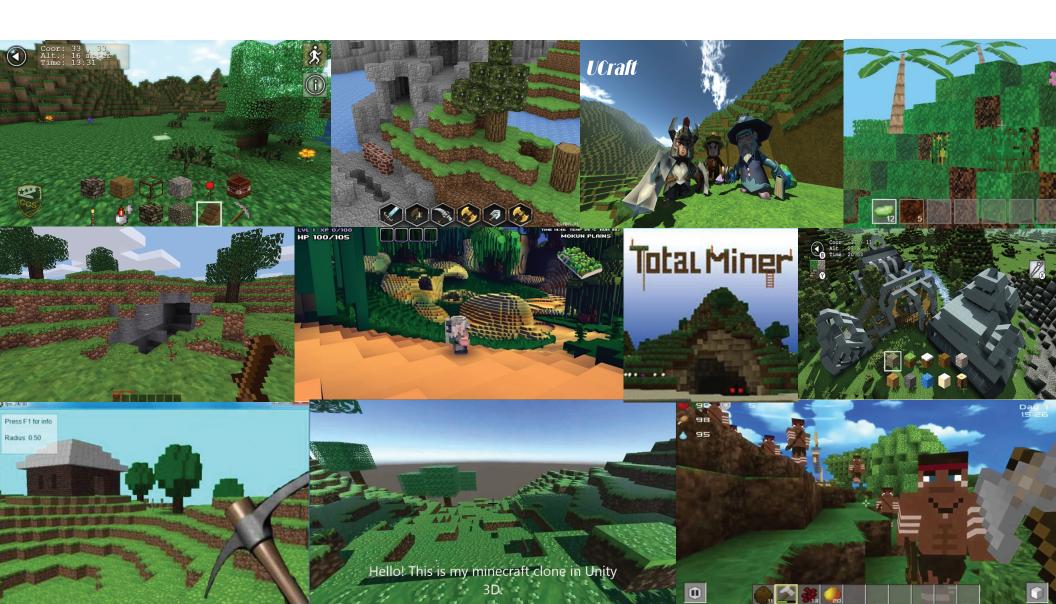


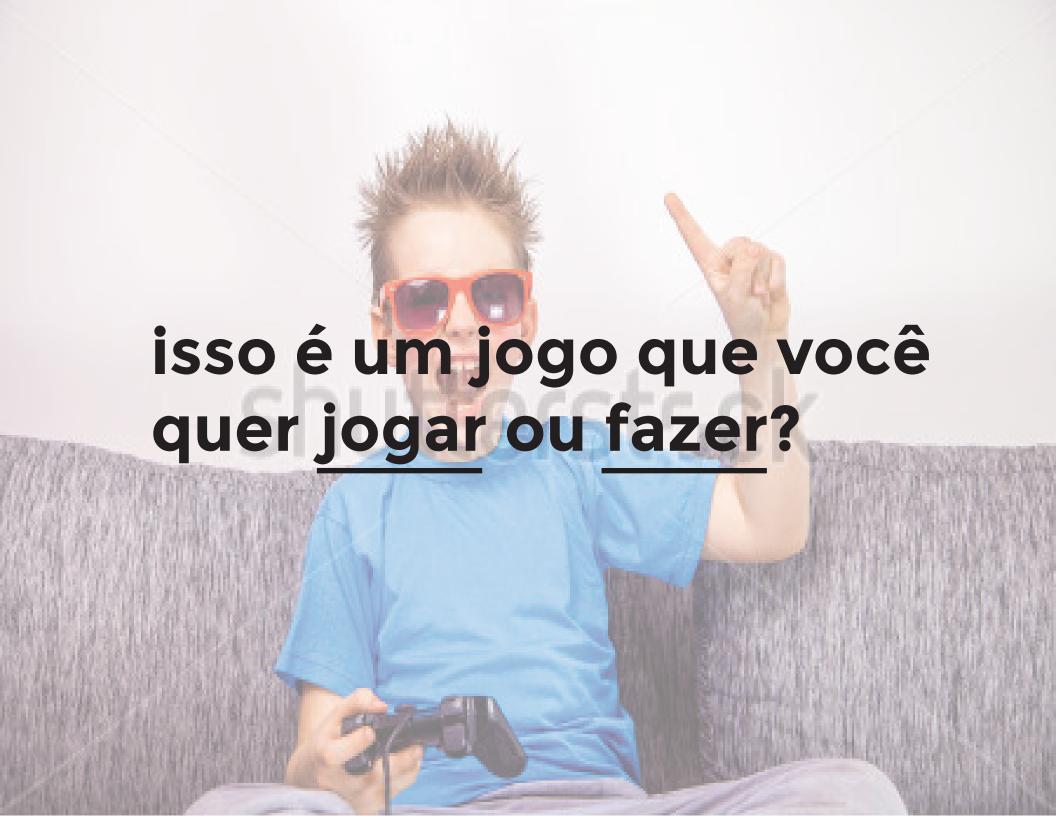


o que faz da sua ideia a sua ideia?



o que faz da sua ideia a sua ideia?

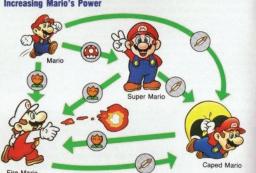




pense no seu jogo inteiro logo de começo

SPECIAL MARIO CONTROLS

Increasing Mario's Power



This differs from previous Super Mario Brothers Game Paks. Mario can suddenly change into Fire Mario or Caped Mario. (If you're Super Mario, you won't lose a life if you're touched by an enemy, you'll just become Small Mario.)

Mario's Basic Operations





Mario will jump high if you hold the B Button down. Mario will also jump a long way if you hold the B Button down as he stomps on an enemy.



To hold onto an item, touch it while

pressing the Y Button.

You can't jump as high as a normal jump, however, you can defeat most enemies with one blow and also defeat some of the really TOUGH enemies that can't be beaten any other way. And when Mario is Super Mario, you can also destroy blocks.

(A)



When you are holding an item, press the Control Pad in the direction you want to throw and then release the Y Button.



ng Out of The Wate







Press Up on the + Control Pad and B or A.



olding An Item And Swimmi



Hold the Y Button down

saurs called Reznor waiting esses. No doubt they've r a terrible spell by Koopa. thing for him, so watch out!

nis old wooden house is dark, ming with ghosts and spirits. the door is nearly impossible 're going to need to put on caps to escape from here.

rting point for the game but npty. It looks like the elusive out. You better look for him y! By the way, Yoshi was first Yoshi's Island, that's how

astles, the koopa Kids each oshi's friends captive inside are lots of traps waiting for try to get through the kids' more, the kids will come at ety of attacks. Exploring these nough to drive you crazy!



HI'S ISLAND



This is a strange looking sunken ship. Haven't you seen it somewhere before? That's right, in Super Mario Bros. 3, Koopa and his kids used a flying ship to make life tough for Mario. I wouldn't be surprised if Bowser is lurking somewhere nearby.

CHARACTERS IN DINOSAUR LAND



The same old Koopas are back again. Everything seems bleak when these characters appear! If you jump on a Koopa in this game, it pops out of its shell. And what's worse is that an unshelled Koopa will eventually find its empty shell and climb back in to start all over again. BEWARE! If a Koopa climbs into a yellow shell, he'll become invincible!

Super Koopa

A Koopa that can fly once it has put on the magic cape. It looks like this guy might give Caped Mario some tough aerial combat. But look at the bright side ... if you jump on one that's wearing a flashing cape, you'll get a Cape Feather.

Jumpin' Piranha Plant

These are a tropical plant version of the Volcano Plant! Be careful; they come madly whirling out of the pipes and can be very tough.



Jump on it

to make it roll.

it or throw it.

You can also hold

This is a mole that bursts out of the ground. There's even bigger ones underground.



B) or A

B or A repeatedly



The Big Boo

You may remember the Boo Buddies from Super Mario Bros. 3. This time there's a whole horde of them! And amongst them there's a huge spook called The Big Boo. But don't worry, if you look at them, they act shy and turn away. Cute, aren't they? But watch it ... they're dangerous!



This is a dinosaur spook that roams the haunted house. It comes after you with its pale face and ohhhh, what a ghastly spook it is!



Rip Van Fish

This little fellow is always taking a nap, but when Mario comes along, he wakes up, and sets off in hot pursuit. Whatever you do, don't let Rip touch Mario.



This is a giant urchin drifting in the sea. It doesn't move very fast, so if you swim by carefully, there should be no problem. However, it's probably really painful if you get stung.



Don't worry, these guys aren't enemies; they help Mario cross water. A useful shoal of dolphin look alikes!

SPECIAL ITEMS AND BLOCKS

(Warning: There are many more surprises that aren't listed here!)



Super Star They make Mario

3-Up Moon

invincible.

This will give Mario

three extra lives.



There's always something fun

inside one of these!



You will gain an extra Mario if you feed Yoshi enough berries.



Jumping Board Time it right and you can do a super high jump.



Power Balloon Mario's body will swell up when he has these which will allow





Yoshi's Wings Yoshi can fly if you take these when Mario's riding Yoshi.



Hit this from beneath to get a coin or item.



Jump Block This block bounces along and sometimes throws out



Rotating block Hit this block and it will rotate for a fixed amount of time.



Switch Block This block turns certain objects into coins and vice-versa.



Grab Block You can hold or throw this block.



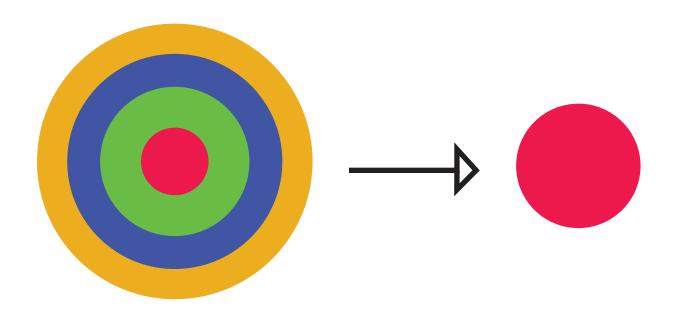
Bonus Block

If you get 30 coins in one course, punch it to get an extra Mario mushroom.



pense no seu jogo como se você tivesse que fazer ele inteiro (porque provavelmente você meio que vai)

comprima o máximo que você puder



foque no essencial, de baixo para cima; qual é a coisa que o jogador mais faz no jogo?









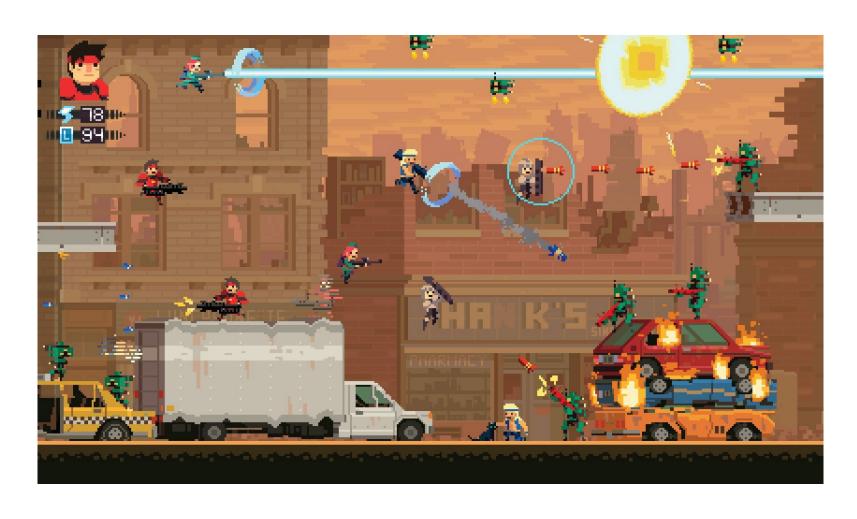


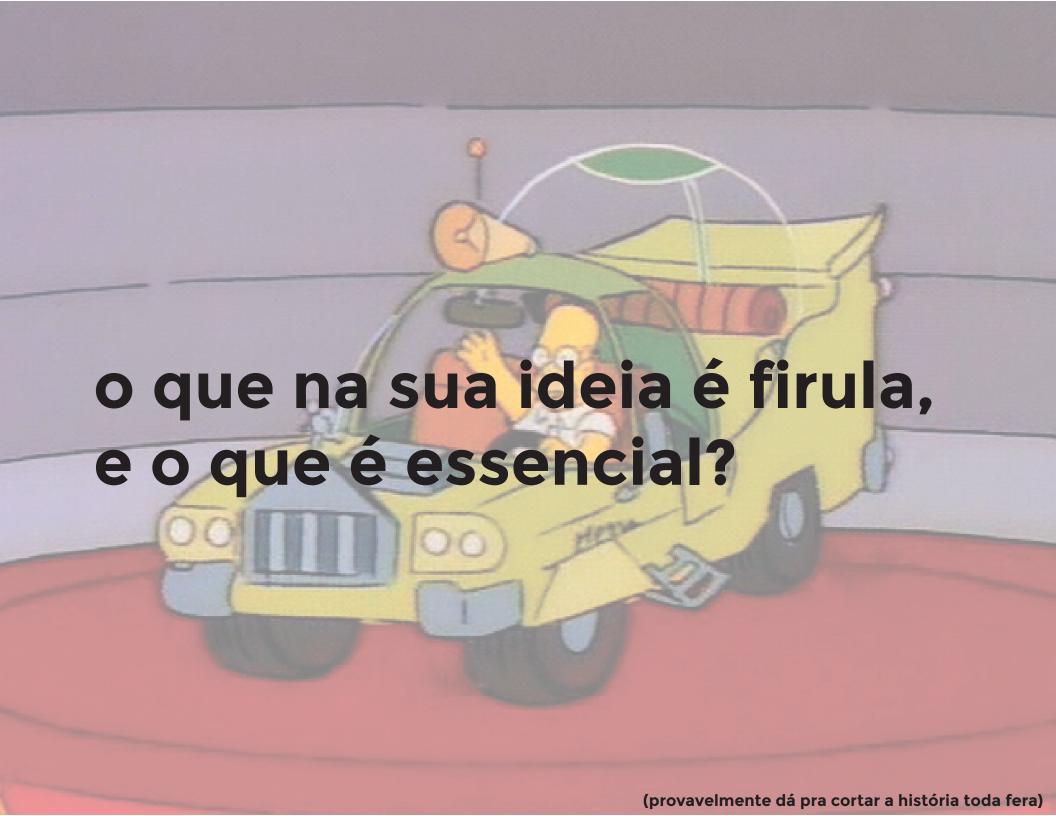






voce consegue colocar tudo o que faz teu jogo especial numa fase só?





senta a bunda na cadeira e FAÇA!

aprenda na internet















~cuidado com os picaretas~



Como fazer?











Recursos Gratuitos









e agora?

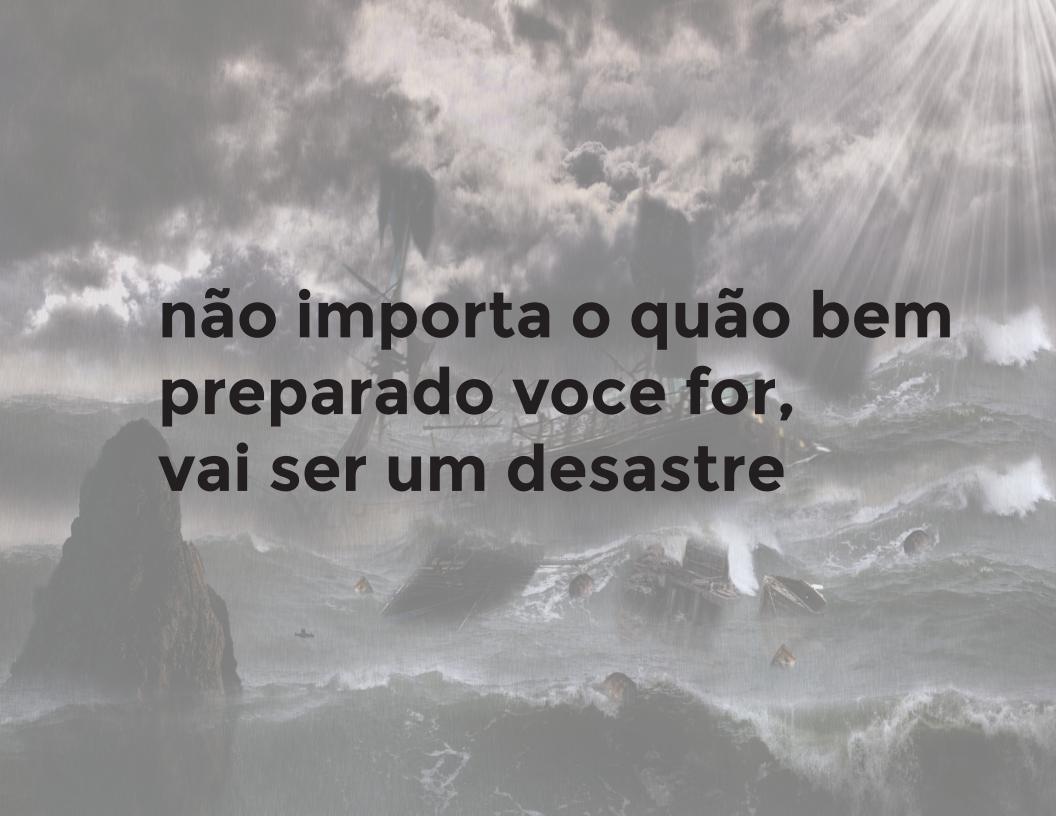




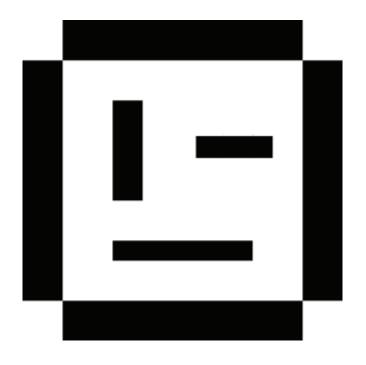


saiba quando terminar:





comece o próximo!



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